

CYBERPUNK

Stat: INT TEK REF COO LUK ATT EMP M.A BOD STR

A diagram of a human figure with 14 numbered circles connected by lines to various body parts, representing a system of interconnected components. The circles are numbered 1 through 14. The connections are as follows:

- Circle 1: Head
- Circle 2: Upper chest/shoulder area
- Circle 3: Lower chest/abdomen area
- Circle 4: Hip area
- Circle 5: Thigh area
- Circle 6: Lower leg/ankle area
- Circle 7: Upper arm/shoulder area
- Circle 8: Forearm area
- Circle 9: Wrist area
- Circle 10: Hand area
- Circle 11: Head
- Circle 12: Upper chest/shoulder area
- Circle 13: Lower chest/abdomen area
- Circle 14: Hip area

DAMAGE

<input type="checkbox"/> Light (0)	<input type="checkbox"/> Ser (-1)	<input type="checkbox"/> Crit (-2)	<input type="checkbox"/> Mortal(-3)	<input type="checkbox"/> M1 (-4)
<input type="checkbox"/> M2 (-5)	<input type="checkbox"/> M3 (-6)	<input type="checkbox"/> M4(-7)	<input type="checkbox"/> M5 (-8)	<input type="checkbox"/> M6 (-9)

STRESS	<input type="checkbox"/>	<input type="checkbox"/>	Fresh (+1 CI)	<input type="checkbox"/>	<input type="checkbox"/>	2x CI	Tense (-2CI, -1 All)
	<input type="checkbox"/>	<input type="checkbox"/>	1/2CI	<input type="checkbox"/>	<input type="checkbox"/>	3x CI	Stressed (-3 CI, -2 All)
	<input type="checkbox"/>	<input type="checkbox"/>	Normal	<input type="checkbox"/>	<input type="checkbox"/>	4x CI	Cracked (-5CI, -3 All)
	<input type="checkbox"/>	<input type="checkbox"/>	CI	<input type="checkbox"/>	<input type="checkbox"/>		
	<input type="checkbox"/>	<input type="checkbox"/>	Anxious (-1 CI, Insom)	<input type="checkbox"/>	<input type="checkbox"/>		

[illegible][illegible][illegible][illegible]

MARTIAL ART					
Strike	Kick	Sweep	Disarm	Block	Escape
Punch	Choke	Throw	Grapple	Dodge	Special